

Deya Eldeen Elkhawaldeh

Amman, Jordan | +962 797 228 550 | swiftbydeya.com

<https://github.com/deya-eldeen> | <https://stackoverflow.com/users/5312361>

<https://www.linkedin.com/in/deya-elkhawaldeh/> | https://www.amazon.com/author/deya_elkhawaldeh

Experience

Expedia Group — iOS Engineer (SDE II → SDE III)

Jul 2022 – Present

- SDE III (Apr 2024 – Present): Led delivery across multiple Insurtech iOS projects & initiatives with ownership of architecture decisions, cross-team execution, and technical direction.
 - SDE II (Jul 2022 – Apr 2024): Delivered customer-facing Insurtech features using SwiftUI, contributed to mobile CI/CD infrastructure and scripting, and shipped with analytics and monitoring best practices.
- Key skills:** SwiftUI, iOS Architecture, CI/CD, Automation Scripting, Analytics Instrumentation, Production Monitoring, Stakeholder Alignment, Unit Testing.

Smasco — Senior iOS Developer

Oct 2020 – Jul 2022

- Actively delivered multiple iOS applications using modern architecture patterns and maintainable code design.
- Key skills:** UIKit, Swift, Advanced iOS Architecture.

Link Solutions Jordan — Senior iOS Developer

Sep 2019 – Jul 2020

- Led delivery of real-time iOS products using strong engineering standards and best practices.
- Key skills:** Swift, XMPP, iOS Networking, Scalable Messaging Systems, Engineering Best Practices.

Jeeran — (Senior Software Engineer → Platform Technical Manager)

Aug 2018 – Jul 2020

- Platform Technical Manager (Jan 2019 – Sep 2019): Interviewed and hired engineers, wrote core Jeeran iOS app features, led Android development, dockerized all legacy servers, and built Jeeran's modern API.
 - Senior Software Engineer (Aug 2018 – Jul 2020): Owned iOS app delivery while building and maintaining backend services.
- Key skills:** Swift, Django, REST APIs, AWS, Technical Planning, Project Management, Production Operations.

Mawaqaa — iOS Developer

Sep 2017 – Aug 2018

- Worked at a high production rate, delivering multiple iOS applications in a fast-paced client environment.
- Key skills:** UIKit, Swift, Client Delivery, Team Collaboration.

Jeeran — iOS & Web Developer

May 2016 – Sep 2017

- Developed the modern Jeeran iOS app while maintaining web and legacy API systems.
- Key skills:** iOS Development, Web Development, API Maintenance, Linux Administration.

UIGTC — iOS Developer

2015 – Sep 2016

- Delivered production iOS features end-to-end for client projects, from implementation to release-ready refinement.
- Key skills:** Swift, UIKit, Feature Delivery, Client Collaboration.

App Trainers — iOS & Game Developer

2013 – 2015

- Developed mobile applications and game features using iOS and Unity workflows.
- Key skills:** Xcode, Unity3D, iOS Development, Game Development.

Maysalward — Game Developer

2011 – 2013

- Worked at a small game studio on multiple game projects, with a focus on math and casual game experiences.
- Key skills:** Unity3D, Xcode, Android, Game Development.

Part Time Roles

- iOS Engineer: ClickSides, Tech Humanize, Redwan For Publishing, Eqra Tech, GS1JO, MyDigiEyes, Trustsl, 3roodcom, The Chefz, Atomkit.
- Software Engineer: Harakat Interactive, PetraRide, Walayem, Odasco, EinStylo.ca.

Education

Hashemite University — Bachelor's degree in Mechatronics Engineering, 2015

Key Skills

- Core iOS Development: Swift, SwiftUI, UIKit, reusable UI systems, scalable feature delivery.
- Mobile Architecture & Code Quality: MVVM, VIPER, MVP, MVC, modular architecture, code reviews, unit testing.
- Performance & Reliability: performance optimization, production monitoring, analytics instrumentation, data-informed iteration.
- Delivery & Release Engineering: CI/CD workflows, automation scripting (Python/Shell), agile execution, end-to-end ownership.
- Product & Cross-Functional Execution: accessibility-first implementation, SDUI integration, stakeholder communication, mentoring.

Publications

- *iOS Security Through Defensive Techniques: A practical guide to building resilient, tamper-proof, and secure iOS applications* (Packt Publishing, 1st Edition, April 27, 2026) — Co-authored with Dave Poirier; available on Amazon.
- *Byte Magic In Swift: A practical guide to Swift bitwise operators covering bitwise algorithms, graphics, music synthesis, finite state machines, SIMD, and optimization hacks for high-performance code* (Gumroad, 2023).

Languages

English: Fluent; Arabic: Native.